

# **LONGRIDGE & DISTRICT YOUNG MIXED VETERANS BOWLING LEAGUE**

## **LEAGUE RULES**

### **1. Name of the League**

The league shall be known as the *Longridge and District Young Mixed Veterans Bowling League* ("The Longridge Young Vets" for short).

### **2. Management**

The affairs of the league shall be governed by an Executive Committee, elected at the Annual General Meeting (A.G.M.).

### **3. Executive Committee**

The Executive Committee shall consist of six members:

- President
- Chairman
- Vice-Chairman
- Honorary Secretary
- Honorary Fixtures Secretary
- Honorary Treasurer

### **4. Annual General Meeting (A.G.M.)**

- The A.G.M. shall be held after the Presentation Lunch and no later than 31st January.
- Fourteen days' notice shall be given.
- A statement of accounts shall be issued at the meeting.
- Notices of motion must be received by the Honorary Secretary at least 28 days prior. Late submissions will not be accepted.

### **5. Voting at the A.G.M.**

- Each team may send one voting delegate.
- The Chairman shall have a casting vote in the event of a tie.

### **6. Rule Changes**

No rule shall be altered, rescinded, or added without approval of at least two-thirds of delegates voting at the A.G.M.

### **7. President's Nomination**

The club hosting the President's Day shall have the privilege of nominating the President for that year.

### **8. League Fees**

League fees shall be determined annually at the A.G.M.

## **9. Entry of New Clubs**

Any club applying to enter the league must be proposed, seconded, and approved by at least two-thirds of votes cast.

## **10. Committee Meetings**

Any club may submit a motion to the Honorary Secretary requesting a committee meeting. The motion must state the business to be discussed.

## **11. Rules Distribution**

Each team shall receive a copy of the league rules and be bound by them.

## **12. Failure to Attend A.G.M.**

Teams failing to send a delegate without apology shall incur a £5 fine.

## **13. Unpaid Fines**

Teams with unpaid fines may be excluded from the following season at the Committee's discretion.

## **14. Laws of the Game**

All matches shall be played in accordance with British Crown Green Bowling Association (BCGBA) laws.

## **15. Player Registrations**

- Each club must submit a list of core players and BCGBA numbers by 31st March.
- For matches before the end of July, unregistered players may play if:
  - they have a valid BCGBA number,
  - are club members,
  - are aged 55 or over.
- The Fixtures Secretary must be notified after the match.
- **No new registrations after 31st July.**

## **16. Age Requirement**

Players under 55 may not register unless they reach age 55 during the season. Non-compliance with Rules 15–16 may result in point deductions.

## **17. Team Size**

Each team shall consist of eight players.

## **18. One-Team Rule**

No player may play for more than one team during the season.

## **19. Constitution & Promotion/Relegation**

- The Constitution shall be ratified annually at the A.G.M.
- Applications from new clubs/teams shall be considered.
- A “two up, two down” promotion/relegation system shall operate when possible.

## **20. Fixtures & Postponements**

- Teams shall play home and away matches as scheduled.
- No alternative dates without notifying the Fixtures Secretary.
- If postponed due to weather or another satisfactory reason, the match shall resume from the point reached.
- Rearranged dates must be mutually agreed upon between the competing teams.

## **21. Weather-Related Postponements**

- Home team must notify visitors as early as possible.
- Home team decides whether the green is playable.
- Rearranged match must be played within 21 days.
- Failure may result in points deducted.

## **22. Non-Weather Postponements**

- Only permitted with approval from the Fixtures Secretary.
- Must be played within 14 days.
- Cannot be postponed due to lack of players.
- Both teams must keep the Fixtures Secretary informed.
- Failure may result in deductions of up to six points.

## **23. Match Days**

All league matches shall be played on Wednesdays unless alternative approval is granted.

## **24. Jacks**

Home team must provide at least four in-date Standard jacks for practice and match use.

## **25. Making the Draw**

- First match decided by turn of card; remainder based on player aggregates.
- New players start as scratch (aggregate +0).
- Aggregates must be shown on the match card and that shall determine the matching of the opponents.
- Home Captain chooses order of play.
- If a captain is unable to field a full team for a League match, the game must still be played with however many players are available. For instance, if there are only 6 players, they must play the top 6 players in the opposing team. The 2 remaining players will have a "walk-over".

## **26. Scratch Time & Substitutions**

- Scratch time is 2:30 pm (one hour after 1:30 pm start).

- After the team sheet has been prepared in merit order and presented to the opposing captain any requested change of player resulting from unforeseen circumstances such as absence or illness will require the nominated substitute to be placed in the sheet in the place of the absentee regardless of the merit's involved.
- Substitutions must replace absent players in the same position.
- Any blatant misuse of this rule to gain an unfair advantage will result in an enquiry by the committee and may result in loss of points.
- If no substitute available, Rule 29 applies.

## **27. Green Access & Refreshments**

- The visiting team has exclusive use of the green for 15 minutes before start time.
- Home team must provide refreshments.

## **28. Order of Play**

The home captain chooses the order of play.

## **29. Absent Players**

- In the event of one or more games being prevented from taking place by players not being present and their team having no reserve players, the score of 21-0 will be debited or credited to the respective teams. It shall though be 21-10 for the affected present players' averages.

## **30. Scoring System**

- Matches decided on aggregate score.
- Points:
  - Home win = 3
  - Away win = 4
  - Home draw = 1
  - Away draw = 2
  - Each individual win = 1
- All games are singles to 21 up.

## **31. Result Submission**

Home captain must submit results via Online-Bowls within 48 hours. If not possible, email or call the Fixtures Secretary.

## **32. League Ties**

If teams finish level on points:

1. Most wins
2. Highest aggregate
3. If still tied, playoff on neutral green; straight aggregate decides winner.

## **33. Mixed Doubles Competition Entries**

Up to three pairs per team may enter. The third pair is only to be used to avoid byes.

### **34. Mixed Doubles Eligibility**

- Players must have played at least two league matches.
- Partners must be registered for the same team.
- Players without partners may request assistance from the Committee.

### **35. Individual Merit for each Division**

- Awarded to the player with the best average.
- Ties decided by:
  1. Most wins
  2. Highest "For Aggregate"
  3. If still tied, playoff on neutral green; straight aggregate decides winner.

### **36. President's Day Competition**

- Played over two Wednesdays.
- One player per team may enter.
- Second day is for the final eight players.
- Team players start on +3; home players start on scratch.

### **37. President's Day Obligations**

Any team not participating in the President's Days competition will be deducted ten points from their existing total straight after the said competition has ended. Captains must ensure that their team player is available for both of the President's Days. If a team player does not turn up for the final day, there will be a fine, or points shall be deducted by the committee. Extraordinary circumstances though will be taken into consideration by the committee.

### **38. County Champion of Champions**

The Division One merit winner is nominated to play.

### **39. Clubs With Multiple Greens**

Clubs with more than one green must use the same green all season unless written approval is obtained.

### **40. Presentation Lunch**

Players or teams not attending (without valid apology) will not receive prizes.

### **41. Disciplinary Procedure**

Activated upon receipt of a written complaint of discreditable conduct. The Committee shall consider and take appropriate action.

### **42. Online Results**

All match results must be recorded at [www.online-bowls.com](http://www.online-bowls.com).

**As agreed at AGM 21<sup>st</sup> January 2026**